**OOP244 Quiz Four**

Name: Seneca Email ID: Section:

(Marks: 0- not present, 1- wrong or no answer, 2- tried but wrong, 3- correct or almost correct answer)  
#include <cstring>

using namespace std;

class Pet {

char \_name[41];

public:

Pet(const char\* name = ""){

strcpy(\_name, name);

}

const char\* name(){

return \_name;

}

virtual void speak() = 0;

virtual ~Pet(){}

};  
class Dog:...

Having the above class, create a class out of Pet called, Dog.   
A Dog has an additional attribute (member variable called) **sound** that is a char string, 21 chars long.  
The constructor of the class Dog should set the name of the dog and the sound that it makes.   
Implement the speak function to print the sound of the Dog.